

示例方案与逐条点评：「本领集市」半日活动怎么落地

下面是一份「本领集市」半日活动方案的节选，每条后面跟一段点评，指出它好在哪、缺什么。

时间表：一点四十至两点十分布置摊位，每张课桌一个摊位，摊主挂名牌、放本领介绍卡；两点十分集市开张，一半学生守摊，一半学生逛摊，两点五十交换；三点半至三点五十五故事讲述；三点五十五至四点零五集体合影；四点二十前拆摊归位。点评：时间切成小段、交换写明了时点，这是优点；缺的是谁负责检查名牌和介绍卡是否备齐，应补一句「班委早读前逐摊检查」。

摊位规则：每个摊位演示本领三十秒，再教来客一个小动作；游泳摊不下水，只用浮板做陆上动作示范；带刀具剪刀的本领一律不进集市，剪纸摊改用安全塑料剪。点评：把安全写进规则，是这份方案最出彩的地方，游泳的陆上替代方案具体可执行，不是笼统的一句「注意安全」。

故事讲述环节：三名学生各讲两分钟学本领的经历，主题定为「我差点放弃的那一刻」，主持人逐一介绍，讲完教师用一句话点评。点评：限定人数三名、时长两分钟是对的；薄弱处是没写讲者的产生方式，容易变成教师内定老面孔，应改为自愿报名加班内简短投票。

集体合影：全体举起自己的作品或道具，在黑板横幅前站三排，前排蹲下，电教委员用手机拍摄，每个摊位组再各拍一张小合影。点评：按摊位加拍小合影是好主意，后期班级展板素材就有了；风险是手机拍摄忘了充电，方案里要加一行「前一天充满电并清空相册」。

总体点评：这份方案能直接用，优点是规则具体、安全前置；检查人、选人方式、设备电量三处空白各补一句话，就从「写得好看」变成「交上去就能跑」。

顺带一提，这份方案里的「一半守摊一半逛摊再交换」值得单独夸一句：它解决了集市类活动最常见的偏场问题——热闹摊位挤爆、冷清摊位没人。交换时点写死在两点五十，广播响一声全班停手换边，规则简单到不需要解释第二遍，班委执行起来零成本。

A Sample Plan With Notes: How a Half-Day Skill Fair Actually Runs

Below is an excerpt of a half-day plan called the Skill Fair, with a note after each block pointing out what works and what is missing.

The schedule: 1:40 to 2:10 set up booths, one desk per booth, the booth keeper hangs a name plate and a skill card; 2:10 to 3:30 the fair is open, half the class keeps booths and half visits, they swap at 2:50; 3:30 to 3:55 story telling; 3:55 to 4:05 group photo; take down and clean before 4:20. Note: the time is cut into small blocks and the swap has a fixed point, which is good. What is missing is who checks that name plates and cards are ready. Add one line: the class committee checks every booth before morning reading.

The booth rules: each booth demos its skill for thirty seconds, then teaches

visitors one small move; the swimming booth stays dry and shows land drills with a kickboard; anything with knives or scissors is banned, and the paper cutting booth uses safety plastic scissors instead. Note: writing safety into the rules is the strongest part of this plan, and the dry substitute for swimming is concrete, not a vague warning.

The story segment: three students each tell a two-minute story about learning a skill, on the theme of the moment they almost gave up. The host introduces each speaker, and the teacher gives one sentence of comment after each story. Note: limiting speakers to three and stories to two minutes is right. The weak point is that the selection method is not written, so it easily becomes the same faces the teacher always picks. Change it to sign-ups plus a short class vote.

The group photo: everyone holds up their own work or prop in front of the banner on the blackboard, three rows, front row crouching, the media officer shoots with a phone, plus one photo per booth group. Note: the per-booth photos are a good idea, and the class wall display later comes from them; the risk is a phone with a dead battery, so add one line: charge it the day before and clear the album.

Overall: the plan is usable. Its strengths are concrete rules and safety thought out in advance. Three blanks remain: who checks, how speakers are chosen, and device power. Each takes one sentence to fill, and the plan goes from looking nice to running as written.

One more thing worth praising: the swap rule, half keep booths and half visit, then switch. It solves the crowding problem every fair has, where popular booths overflow and quiet ones sit empty. The swap point is fixed at 2:50, one bell blast means everyone stops and changes sides, a rule simple enough to never need explaining twice.